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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/021,260	12/19/2001	Carsten Driesner	30014200.1018	7197
58328 7590 06/15/2007 SONNENSCHN NATH & ROSENTHAL LLP FOR SUN MICROSYSTEMS P.O. BOX 061080 WACKER DRIVE STATION, SEARS TOWER CHICAGO, IL 60606-1080			EXAMINER PRICE, NATHAN E	
			ART UNIT 2194	PAPER NUMBER
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

<b>Office Action Summary</b>	<b>Application No.</b> 10/021,260	<b>Applicant(s)</b> DRIESNER ET AL.	
	<b>Examiner</b> Nathan Price	<b>Art Unit</b> 2194	

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --

#### Period for Reply

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS, WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

#### Status

- 1) ☒ Responsive to communication(s) filed on 23 March 2007 and 23 February 2007.
- 2a) ☐ This action is FINAL. 2b) ☒ This action is non-final.
- 3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

#### Disposition of Claims

- 4) ☒ Claim(s) 1-35 is/are pending in the application.
- 4a) Of the above claim(s) \_\_\_\_\_ is/are withdrawn from consideration.
- 5) ☐ Claim(s) \_\_\_\_\_ is/are allowed.
- 6) ☒ Claim(s) 1-35 is/are rejected.
- 7) ☐ Claim(s) \_\_\_\_\_ is/are objected to.
- 8) ☐ Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement.

#### Application Papers

- 9) ☐ The specification is objected to by the Examiner.
- 10) ☐ The drawing(s) filed on \_\_\_\_\_ is/are: a) ☐ accepted or b) ☐ objected to by the Examiner.  
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).  
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).
- 11) ☐ The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.

#### Priority under 35 U.S.C. § 119

- 12) ☒ Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).
- a) ☐ All b) ☐ Some \* c) ☒ None of:
1. ☒ Certified copies of the priority documents have been received.
  2. ☐ Certified copies of the priority documents have been received in Application No. \_\_\_\_\_.
  3. ☐ Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

\* See the attached detailed Office action for a list of the certified copies not received.

#### Attachment(s)

- 1) ☐ Notice of References Cited (PTO-892)
- 2) ☐ Notice of Draftsperson's Patent Drawing Review (PTO-948)
- 3) ☐ Information Disclosure Statement(s) (PTO/SB/08)  
Paper No(s)/Mail Date \_\_\_\_\_.

- 4) ☐ Interview Summary (PTO-413)  
Paper No(s)/Mail Date. \_\_\_\_\_.
- 5) ☐ Notice of Informal Patent Application.
- 6) ☐ Other: \_\_\_\_\_.

  
WILLIAM THOMSON  
SUPERVISORY PATENT EXAMINER

### **DETAILED ACTION**

1. This Office Action is in response to communications received 23 March 2007 and 23 February 2007. Claims 1 – 35 are pending. Objections and rejections not specifically included in this Office Action have been withdrawn.

#### ***Continued Examination Under 37 CFR 1.114***

2. A request for continued examination under 37 CFR 1.114, including the fee set forth in 37 CFR 1.17(e), was filed in this application after final rejection. Since this application is eligible for continued examination under 37 CFR 1.114, and the fee set forth in 37 CFR 1.17(e) has been timely paid, the finality of the previous Office action has been withdrawn pursuant to 37 CFR 1.114. Applicant's submission filed on 23 February 2007 has been entered.

#### ***Response to Arguments***

3. Applicant's arguments filed 23 February 2007 have been fully considered but they are not persuasive. Applicant argues that the cited references fail to teach synchronization calls being a separate call from the service calls as claimed. Examiner respectfully disagrees. By including the vector timestamp in each message, each message acts as a service call and a synchronization call. A service call sent after other service calls is also a synchronization call that is a separate call from the other service calls

***Priority***

4. Communications received from Applicant on 23 February 2007 indicate that a certified copy of the foreign priority application will be submitted in a separate communication. Applicant is reminded that the certified copy of the foreign priority application has not been received.

***Claim Rejections - 35 USC § 112***

The following is a quotation of the first paragraph of 35 U.S.C. 112:

The specification shall contain a written description of the invention, and of the manner and process of making and using it, in such full, clear, concise, and exact terms as to enable any person skilled in the art to which it pertains, or with which it is most nearly connected, to make and use the same and shall set forth the best mode contemplated by the inventor of carrying out his invention.

5. Claims 23 – 33 are rejected under 35 U.S.C. 112, first paragraph, as failing to comply with the enablement requirement. The claim(s) contains subject matter which was not described in the specification in such a way as to enable one skilled in the art to which it pertains, or with which it is most nearly connected, to make and/or use the invention, specifically, later developed memories (p. 21 ¶ 3).

***Claim Rejections - 35 USC § 101***

35 U.S.C. 101 reads as follows:

Whoever invents or discovers any new and useful process, machine, manufacture, or composition of matter, or any new and useful improvement thereof, may obtain a patent therefor, subject to the conditions and requirements of this title.

6. Claims 23 – 33 are rejected under 35 U.S.C. 101 because the claimed invention is directed to non-statutory subject matter. The specification indicates that the computer readable medium can be a signal that is currently considered to be non-statutory subject matter (p. 21 ¶ 3; p. 51 ¶ 1).

***Claim Rejections - 35 USC § 103***

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

7. Claims 1 – 14 and 20 – 35 are rejected under 35 U.S.C. 103(a) as being unpatentable over Coulouris (Coulouris, George, Jean Dollimore and Tim Kindberg, "Distributed Systems Concepts and Design," Second Edition, Addison-Wesley, 1994.) in view of Fidge (Fidge, Colin, "Logical Time in Distributed Computing Systems," Computer, Volume 24, Issue 8, August 1991, pages 28 – 33, ISSN: 0018-9162; retrieved from IEEE.).

8. As to claim 1, Coulouris teaches a method in a data processing system for synchronizing calls at a client in a server and client system, comprising the steps of:

receiving from the server a plurality of service calls generated by a plurality of threads executed at the server [page 326 ¶ 3 and page 135 ¶ 6 – 7; see also page 150 ¶ 1 – page 151 ¶ 5 and page 12 ¶ 1];

receiving a synchronization call from the server, said synchronization call being a separate call from the service calls and indicating that one of said plurality of threads executed at the server has changed and indicating a number of service calls generated by said plurality of threads at the server prior to the thread change [page 326 ¶ 3, the count of events indicates the number of calls]; and

placing at least one of said service calls associated with said synchronization call into a wait position, when said number of service calls indicated in said synchronization call and said number of service calls executed at the client prior to receiving said synchronization call differ [page 342 ¶ 6, the timestamps can be based on logical clocks, which counts events, such as requests, to maintain ordering of events and requests].

9. As to claim 1, Fidge also teaches a method in a data processing system for synchronizing calls at a client in a server and client system, comprising the steps of:

receiving from the server a plurality of service calls generated by a plurality of threads executed at the server [Fig. 1; page 29 ¶ 5 and page 30 Rule H, the processes perform events, including communication actions];

receiving a synchronization call from the server, said synchronization call being a separate call from the service calls and indicating that one of said plurality of threads executed at the server has changed and indicating a number of service calls generated by said plurality of threads at the server prior to the thread change [page 30 Rules B and F, the “ticks” count events, such as messages. When the threads block in rule F, the threads have changed and exchange the logical time, which indicates the number of calls]; and

placing at least one of said service calls associated with said synchronization call into a wait position, when said number of service calls indicated in said synchronization call and said number of service calls executed at the client prior to receiving said synchronization call differ [page 30 col. 3 ¶ 7 – 9; page 33 ¶ 3 – 4; requests are processed in the same order that they were made, not received].

10. Although Coulouris and Fidge fail to specifically state that synchronization is done with a thread changes, Coulouris discloses thread switching [page 173 ¶ 5] and the synchronization counts events and sends the count to the proper locations [page 326 ¶ 3]. Also, Coulouris teaches buffering and sending when a thread blocks (changes) [page 151 ¶ 5]. It would have been obvious to one of ordinary skill in the art at the time Applicant's invention was made to use vector timestamps because regardless of whether the processes run on separate machines or on the same machine, this method provides a method of synchronizing calls in the system.

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Furthermore, Fidge teaches synchronization [page 30 Rule F]. It would have been obvious to one of ordinary skill in the art at the time Applicant's invention was made to combine these references because both address the same problem of ordering with similar solutions, counters, timestamps and vector timestamps.

11. As to claim 2, Coulouris teaches said service calls are associated with said synchronization call by one of including respective identifiers into said at least one of said synchronization call and said service calls [page 135 ¶ 5 – 6], and indicating one of a specific reception sequence and order of service of said service calls and said at least one synchronization call at the client [page 326 ¶ 3]. Fidge also teaches the use of identifiers [page 30 Rule A].

12. As to claim 3, Coulouris teaches said receiving steps include receiving a first call sequence of a plurality of call sequences from the server, said first call sequence including a first synchronization call and at least one service call from a first thread, said first synchronization call including a first server call counter value indicating a first number of service calls executed at the server prior to the first synchronization call [page 342 ¶ 5; page 151 ¶ 5];

said method further comprising the step of:

comparing said first server call counter value with a client call counter value, said client call counter value indicating a second number of service calls



executed at the client prior to receiving said first synchronization call [page 342 ¶ 6 including listed criteria; page 152 ¶ 2 – 3 and page 298 ¶ 6]; and one of:

executing said first number of service calls of said first call sequence and counting said executed first number of service calls using a client call counter value, if said client call counter value and said first server call counter value coincide [page 342 listed steps and ¶ 6]; and placing said first call sequence into a wait position, if said client call counter value and said first server current call counter value differ [page 342 ¶ 6].

13. As to claim 4, Both Coulouris and Fidge also disclose that said service calls are generated asynchronously [Coulouris: page 152 ¶ 3; Fidge: page 30 Rules F – H].

14. As to claim 5, Coulouris teaches the additional steps of:

determining whether a second call sequence in a wait position is available, said second call sequence including a plurality of service calls from a second thread executed at the server and a second synchronization call including a second server call counter value indicating a third number of service calls executed at the server prior to said second synchronization call [page 342 ¶ 5 through criteria list of ¶ 6];

wherein if said second call sequence in a wait position is not available, waiting to receive further service calls and synchronization calls [page 342 ¶ 6]; and

wherein if said second call sequence is available, determining that said second server call counter value coincides with said client call counter value, and executing said third number of service calls of said second call sequence and incrementing said client counter value for each executed third number of service calls [page 342 ¶ 5 through criteria list of ¶ 6].

15. As to claim 6, Coulouris teaches waiting for a third call sequence to be received from the server unit, the third call sequence including a third synchronization call including a third server call counter value coinciding with said client call counter value [page 342 ¶ 5 through criteria list of ¶ 6].

16. As to claim 7, Coulouris teaches said call sequences are received as groups included into packets from the server, each group being generated upon one of a timer signal at the server, a synchronous call at the server, and a synchronization call at the server [page 151 ¶ 5].

17. As to claim 8, Coulouris teaches said synchronization call and said service calls are received in an arbitrary order [page 325 ¶ 1].

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18. As to claim 9, Coulouris teaches said service calls from said plurality of threads at the server are executed in corresponding threads at the client [page 135 ¶ 7].

19. As to claim 10, Coulouris teaches said first server call counter value indicates a total number of service calls at the server executed prior to a current service call and requires communication with the client [page 326 ¶ 3]; and

wherein said client call counter value indicates a total number of service calls executed at the client and involves communication with the server [page 326 step 3].

20. As to claim 11, Coulouris teaches each of said service calls from the server includes at least one of:

obtaining instructions to display information on a display of the client [page 149 ¶ 10];

rendering instructions;

storing instructions to store information at the client; and

information on processing results from the server.

21. As to claim 12, the limitations are rejected for the same reasons as limitations in claim 1. For example, the limitation of claim 12 that recites transmitting service calls by a server is rejected for the same reasons and references as the limitation in claim 1 that recites receiving service calls from the server.

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22. As to claims 13, 14 and 20, see the rejection of claims 2, 4 and 11.

23. As to claim 21, Coulouris teaches a synchronization call is further generated upon an occurrence of one of the group consisting of: a timer signal [page 151 ¶ 5]; a predetermined number of service calls; and a synchronous call.

24. As to claims 22 and 23, see the rejections of claims 1 and 12.

25. As to claims 24 – 33, see the rejections of claims 2 – 11.

26. As to claim 34, Coulouris teaches a data processing system for synchronizing calls in a client and server system, the data processing system comprising:

a client computer comprising a memory including a client program and a first processor that runs said client program [Figure 1.1; page 326 ¶ 2 – 3];

a server computer comprising a memory including a server program and a second processor that runs said server program [Figure 1.1; page 326 ¶ 2 – 3];

and

a network connecting said client computer and said server computer [Figure 1.1].

See the rejections of claims 1 and 12 regarding the functions of the client and server programs.

27. As to claim 35, see the rejections of claims 1 and 12.

28. Claims 15 – 19 are rejected under 35 U.S.C. 103(a) as being unpatentable over Coulouris in view of Fidge as applied to claim 12 above, and further in view of Liedtke (Liedtke, Jochen, "Improving IPC by Kernel Design," ACM Symposium on Operating Systems Principles, Proceedings of the fourteenth ACM Symposium on Operating Systems Principles, ACM Press, 1994; pages 175 – 188.).

29. As to claim 15, Coulouris teaches the steps of:

generating a current service call by a first thread executed at the server  
[page 326 ¶ 3];

wherein, if said first thread and said second thread differ, generating a first synchronization call including a server call counter value indicating a number of service calls executed at the server prior to said current service call and transmitting said first synchronization call to the client [page 326 ¶ 3 and step 2], for enabling the client to synchronize an execution of a plurality of service calls from at least said first thread and said second thread [page 326 – 327, vector clock update algorithm]; and

counting said current service call using said server call counter value if said first thread identifier and said second thread identifier do not differ [page 326 ¶ 3].

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30. Coulouris fails to specifically teach determining and comparing thread identifiers and carrying out the appropriate action depending on whether or not the identifiers differ. Liedtke teaches using unique identifiers to distinguish between threads [page 180 section 5.3.1]. It would have been obvious to one of ordinary skill in the art at the time Applicant's invention was made to use the thread IDs to determine if two calls were made by the same thread or different threads in order to confirm a thread change because the thread IDs are unique, which provides a way to distinguish between threads (see motivation below). Comparing thread IDs provides confirmation that a thread change occurred regardless of whether or not a change was requested or expected. The appropriate response can then be performed. See also the explanation in Coulouris regarding vector timestamp information for different processes and buffering calls [page 326 ¶ 3; page 151 ¶ 5], providing motivation to determine the source of calls. It would have been obvious to one of ordinary skill in the art at the time Applicant's invention was made to combine these references because Coulouris teaches the use of multiple processes and Liedtke teaches identifiers that can be used to distinguish between processes.

31. As to claim 16, see the rejection of claim 7.

32. As to claim 17, Coulouris teaches said synchronization call includes said second thread identifier of said second thread, and said number of service calls include a thread identifier of each thread generating said service call [page 326 ¶ 3, the vector

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timestamp provides information regarding the other processes. See also the rejection of claim 15 regarding thread identifiers.] and wherein said synchronization call and said number of service calls are transmitted to the client in an arbitrary order [page 325 ¶ 1].

33. As to claim 18, see the rejection of claim 9.

34. As to claim 19, Coulouris teaches said server call counter value indicates a total number of service calls requiring communication with the client executed at the server, prior to the current service call [page 326 ¶ 3]. The timestamp vector provides counts from all processes.

### ***Conclusion***


35. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Nathan Price whose telephone number is (571) 272-4196. The examiner can normally be reached on 6:30am - 3:00pm, Monday - Friday.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, William Thomson can be reached on (571) 272-3718. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see <http://pair-direct.uspto.gov>. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

NP



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